Matrix Eye 2 & Matrix Eye 4







Key Facts

- O 100° Field Angle with up to 21,500 lm (Matrix Eye 2) / 43,000 lm (Matrix Eye 4)
- O Realistic tungsten simulation with CRI 90+ at 6,500 K
- O +/-20° individual Head-Pan-Angle
- O IP65 protected for indoor and outdoor
- O compact and low weight framing construction for multiple fixture cluster

The Future of LED Blinders

The GLP MATRIX Eye is the first fixture in the groundbreaking new MATRIX Series – a smart cluster system that allows you to mechanically link multiple frame fixtures into one seamless lighting unit. Build your own custom lighting system with LED Blinders and more, with additional MATRIX products coming soon.

Powered by high-efficiency RGBAL LEDs and the innovative GLP iQ.Gamut Color Algorithm, the MATRIX Eye delivers intense color output and high-quality white light with superior color rendering. It faithfully replicates the classic tungsten behavior of traditional DWE Blinders, offering an authentic, warm dimming curve with all the benefits of LED technology.

Designed for maximum performance and affordability, the MATRIX Eye features a smart yet cost-effective construction. This ensures a low investment price, rapid ROI, and competitive rental rates—making it the perfect choice for lighting professionals who demand reliability, versatility, and cost efficiency.

Elevate your lighting game with the GLP MATRIX Eye – where innovation meets tradition.

Technical Data (1/2)

LIGHT SOURCE

Type	RGBAL LED
Count Eye 2 Eye 4	2 Engines with 50 LEDs each 4 Engines with 50 LEDs each
Power single Head Eye 2 Eye 4	10 W each LED 500 W total: 1,000 W total: 2,000 W
Lifetime	50,000 h

OPTICAL SYSTEM

Output	
Eye 2	21,500 lm Boost
	14,500 lm Constant
Eye 4	43,000 lm Boost
	29,000 lm Constant
Beam angle	60° Beam angle 100° Field angle

DYNAMIC EFFECTS

Dimmer	8 bit 16 bit
Shutter Frequency	Duration Control Rate Control IntensityFX Control
CTC	Open 2,500 K – 10,000 K
Tungsten Simulation	8x linked to fix CCT 8x relative to Colormix

Technical Data (2/2)

CONTROL & PROGRAMMING

DMX Channels	
Eye 2	2 19 38 6
Eye 4	4 19 76 12
Control Modes	4
Protocols	DMX (USITT DMX512-A) RDM (ANSI/ESTA E1.20) iQ.Mesh
High-Res Channels	Dimmer
Dimming Curves	Linear Square S-Curve
Color Mix Mode	RGB RGBAL
Color Mix Speed	Snap Fade
Fan Modes	Regulated High Medium Low
Pixel Mirror	x-mirror y-mirror xy-mirror Off
PWM Frequency	Optimal High 1 High 2 Max
White Points	8,000 K 6,500 K 5,600 K 4,200 K Off
Duration Control	Normal Percentage
Output Modes	Boost Constant
Hibernation	yes
Setting and addressing	Control panel with backlit graphic display 4 Button Menu Navigation DMX RDM iQ.Mesh Stand Alone Scene
Firmware Update	DMX Link via DProg iQ.Mesh via Service App iQ.Tool

CONNECTIONS

Power connection	Neutrik powerCON TRUE1 In/Out
Signal connection	Neutrik XLR 5-Pin In/Out

ELECTRICAL SPECIFICATIONS

Power input	100 – 240 V AC / 50 – 60 Hz
Power supply unit	Auto-ranging electronic switch-mode
Max. Power Eye 2 Eye 4	All effects on: 700 W 1,400 W

THERMAL SPECIFICATIONS

Cooling Type	active fan cooling
Temperature range	-10 °C / 14 °F to 45 °C / 113 °F
Thermal Protection	Automatic

INSTALLATION

Mounting	3x pair of 1/4-turn locks (Frame Top, Frame side, yoke) 2x Safety Cable attachment point (backbode)
Orientation	Any horizontal sideway vertical hanging
Location	Indoor Outdoor

CONSTRUCTION

Housing Color	Black
Housing Material	High-impact flameresistant thermo-plastic Aluminum Steel Metal Plates
Protection Rating	IP 65
Construction Features	Alignment & Linking System +/-20° individual Head-Pan- Angle

DIMENSIONS & WEIGHT

Matrix Eye 2	
Height	200 mm / 7.87 in
Width	200 mm / 7.87 in
Depth	244 mm / 9.61 in
Weight netto	9.5 kg / 20.94 lbs

MATRIX EYE 4

Height	400 mm / 15.74 in
Width	400 mm / 15.74 in
Depth	244 mm / 9.61 in
Weight netto	13.5 kg / 29.76 lbs

SHIPPING

Iourpack	
Eye 2	Flightcase, 6-way
Eye 4	Flightcase, 4-way

ARTICLE NUMBERS

Matrix Eye 2	7457
Matrix Eye 4	7458